Gomer Infant School

Art - Progression of skills and knowledge



This document outlines the progression of skills for Art from Year R to Year 2. By progress, we mean that children know more, remember more and are able to do more of what was intended in the curriculum, this approach logically sequences the learning for children and allows them to build, recall and apply their knowledge and skills. The knowledge and skills framework offers clear learning progression in a subject, with incremental steps leading to well-defined endpoints. Our subject leaders talk confidently about implementation, endpoints, opportunities for recall and how we support children

to 'know, remember and understand' the knowledge and skills within our curriculum.

<u>Arł</u>

EYFS			
Checkpoint	Creating with materials	Being imaginative and expressive	
Autumn Term	 Enjoy mark making opportunities. Create closed shapes with continuous lines Use a variety of media independently (pencils, crayons, paint, chalk). Talk about what they like or could improve about what they have created. Adapt their construction to achieve a desired outcome Use colours for a purpose, e.g. using the correct eye colour/hair colour when drawing a self-portrait 	Participate in collaborative, creative activities.	
Spring Term	 Produce more detailed representations (drawings, paintings, models) and discuss the features they have included. Return to and extend their creative learning. Choose materials to achieve a goal. Explain how they created something to their peer. 	 Organise themselves into collaborative creative opportunities (role play, performance, artwork). 	
Summer Term	 Safely use a variety of materials, tools and techniques, experimenting with colour, design, texture, form and function. (ELG) Share their creations, explaining the process they have used. (ELG) 		
Greater Depth	 Make considered/purposeful decisions on how media and materials can be used, combined and matched to a purpose Draw inspiration from the work of others as starting points to improve their own work. 	 Talk about the ideas/processed that led them to produce their artwork/performance. Reflect on their work, reviewing it and recognising strengths and areas of improvement. 	

	ow mastery and confidence in techniques e.g. lour mixing.	
	Year 1	Year 2
Exploring and developing ideas	-Record and explore ideas from first hand observation, experience and imagination.	-Record and explore ideas from first hand observation, experience and imagination.
	 Ask and answer questions about the starting points for their work. Explore the differences and similarities within the work of artists, craftspeople and designers. 	 -Ask and answer questions about the starting points for their work and the processes they have used. -Explore the differences and similarities within the work of artists, craftspeople and designers.
Evaluating and developing work	 -Review what they and others have done and say what they think/feel about it. -Identify what they might change in their current work or develop in future work. 	 -Review what they and others have done and say what they think/feel about it. -Identify what they might change in their current work or develop in future work. -Annotate work.
Drawing	 -Use a variety of tools – pencils, rubbers, crayons, pastels, felt tips, charcoal, ballpoints, chalk. -Begin to explore line, shape and colour. -Draw on different surfaces with a range of media. -Develop a range of drawing techniques to create tone (light/ dark lines). 	 -Layer different media e.g. crayons, pastels, felt tips, charcoal and ballpoint. -Work out ideas for drawings. -Draw for sustained period of time from the figure and real objects. -Experiment with the visual elements of line, shape, pattern and colour.
Painting	 -Use a variety of tools and techniques including different brush sizes and types. -Mix and match colours to artefacts and objects. -Work on different scales. -Mix secondary colours and shades using different types of paint. 	 Mix a range of secondary colours, shades and tones. Experiment with tools and techniques, including layering, mixing media, scraping through etc. Work on a range of scales e.g. large brush on large paper. Mix and match colours using artefacts and objects.

Sculpture	 -Learn how to cut, glue and trim material. -Manipulate clay in a variety of ways. e.g. rolling, kneading, shaping. -Explore sculpture with a range of malleable media. -Experiment with, construct and join recycled, 	 -Learn how to thread a needle, cut, glue and trim material. -Manipulate clay for a variety of purposes. -Understand the safety and basic care of materials and tools. -Experiment with, construct, and join recycled, natural and man-made materials more confidently.
Mixed Media	-Create images from imagination, experience or observation.	-Create textured collages from a variety of media. -Use a variety of techniques e.g. weaving, fabric crayons.
	-Make rubbings -Build a repeating pattern and recognise pattern in the environment.	
	 -Make marks in print with a variety of objects, including natural and man-made. -Design, make and print using a printing tile, rollers & ink. 	-Design patterns of increasing complexity and repetition. -Print using a variety of materials, objects and techniques.