

Gomer Infant School
Long Term Curriculum Plan
Year 1 2023-2024

	AUTUMN		SPRING		SUMMER	
Project title	Deep Dark Woods	Toy Story	Fur, Feathers, and Scales	Home Sweet Home	Roots shoot and muddy boots!	All Aboard!
Project intent	Across the lead subjects of English and Science we will explore our new year group, school, site and forest area. This will support our sense of belonging. We will become aware of our immediate surroundings inside our school and explore the school site and forest areas. The school forest will form the chosen habitat for our science longitudinal study of seasons.	Across the lead subjects of History and English we will explore the topic of toys. The aim is to build from a highly motivating start point talking about own toys. Through an investigation with family members of different generations we will find out about toys in history (within living memory). We will build a timeline and find out how toys have changed over time, and which remain popular.	Across the lead subjects of History and Science we will be exploring the popular and keen interest of dinosaurs as it links the science topic of animal survival to the famous Palaeontologist Mary Anning. We will investigate the importance of Mary as a lead female historical character as we explore history beyond living memory.	Across the lead subjects of English and science we will be exploring the properties of materials. Our stem project will help us to set a test to see which the best materials to help the three little pigs build a new home. This will inform and inspire the innovation of the traditional tale to write a new version.	Across the lead subjects of English and Science we will explore the topic of plants and plant survival. We will learn about what plants need to survive and grow well. We will begin to understand the importance of the connection with plants and bees, and this will be the inspiration for our poetry focus.	Across the lead subjects of History, Geography and English we will be exploring the historical event of the sinking of the ship RMS Titanic. We will learn about the impact of the disaster on the city of Southampton. This will open discussion about travel around the world. Our exploration of geographical features will then extend beyond our knowledge of the UK to the wider world
Project outcome	Feeling secure in our new surroundings. Commencement of our long study in science	Create a timeline of the history of toys within living memory.	Mary Anning Fact file A Gomersaurus description	STEM project to plan a test to find the best material for the 3 pig's new home. To write an innovated traditional tale	Become 'Gomer Gardeners'- Plant and take care of our outside garden area. Write a poem about bees	Use information collected from our historical enquiry to measure the impact of the disaster on our local area.
? - Enquiry question to inspire	Who ruined the picnic? What are the clues?	How have toys changed? What trends remain?	Who is this? Why was she important? What impact did she have?	Please help us. The three pigs want to know what the best material for their house would be?	Where do plants come from? What do they need to survive?	Titanic Triumph or disaster?
Learning value link (where applicable)	Respector	Seeger	Reflective detective	Super TW	Respector	Super TW
Stormbreak value/ theme	Self-care Relationships	Resilience Relationships	Self-care Self-worth	Hope and optimism Resilience	Self-worth Relationships	Hope and optimism Self-care
British values in focus	The rule of law Democracy	Tolerance Democracy	Individual liberty Mutual respect	Mutual respect Democracy	Tolerance Mutual respect	Individual Liberty The rule of law
Supplementary experiences, trips, events or visitors	Visit from the Gruffalo	Exploration of the History toy box Pantomime experience Performance	Online interview with Historical character	Walk to the local park		Visit to the Sea City Museum

Community link		Alverstoke church Christmas tree festival		Exploring the local area		Local area impact for city of Southampton
Parental involvement	Welcome to Year 1 meeting explore the classroom. Big Draw event	Christmas decoration workshop Nativity performance Parents evening				Sports Day
Project Hook	A ruined picnic- Who did it? Use the clues from Mr E	Find Me Notes – Linked to the Lost in the Toy Museum text	P4C – Who is this? The Natural History Museum need a new name for their dinosaur skeleton	The three little pigs need help to build a house to save them from the wolf! Mrs Johnson needs a new story for her son!	Gomer Gardeners- Can we plant and grow seeds for our outside garden area? How can we take care of the important bees?	Visit to the Sea City Museum Collecting answers to our questionnaire for our enquiry
Home learning opportunities		Information about own favourite toys Questionnaire to family members of different generations to enquire about their childhood toys			Bean growing challenge- How long does it take for your beanstalk to reach the Giants castle? Sunflower growing challenge-How long does it take for your sunflower to grow taller than you? than your family members?	
Lead subjects	English and Science	English and History	English, Science and History	Geography and Science	English and Science	English, History and Geography
Text drivers	The Gruffalo CC There's a tiger in my garden	Lost in the Toy Museum. Toys in Space	Dinosaur lady CC Dinosaurs from head to tail	The Three Little Pigs Innovation of 3 little pigs	Jack and the Beanstalk Natures Tiny Miracle BEE	Samson's Titanic Journey 10 Little Pirates (diversity)
Suggested year group texts / linked texts (reading lead to add)	The tiger who came to tea Owl Babies Roald Dahl day- The enormous crocodile Julia Donaldson texts	Old Bear Toy Non-Fiction texts Dogger	Stone girl bone girl Non-fiction texts Little people Mary Anning	Dear Mother Goose Goldilocks and the three crocodiles Brownlocks and the three bowls of cornflakes	Jack and the baked beanstalk	Non-fiction Titanic book My Granny is a pirate Captain Flynn and the pirate dinosaurs
Writing outcomes	Character descriptions from book (Gruffalo) Labelling Introduction of Nouns and adjectives to improve descriptions.	Applying descriptive writing and labelling Including conjunctions to extend and improve.	Information sheet about Mary Anning- sharing key facts from Historical enquiry to explain why she was important. Information sheet about Gomersaurus	Learning to retell a familiar story. Innovating from familiar story to write a new one	Innovating a familiar story. This time changing the character to themselves and what they find at the top of the beanstalk. Poetry focus	Recount a diary of Samson on the Titanic Writing postcards
Maths	1.1 Number place value 1.1 Addition and subtraction 1.2 Measurement money/length 1.2 addition and subtraction	1.3 Multiplication and division (2's) 1.3 Division of number and shape 1.4 Number: Place value Addition and subtraction	1.5 Addition and subtraction 1.5 measurement time and mass 1.6 Fractions and geometry 1.6 multiplication and division	1.7 Number and PV 1.7 subtraction and addition 1.8 addition and subtraction with money 1.9 addition and subtraction with mass	1.10 Multiplication and division 1.11 Geometry 1.12 Number: place value addition and subtraction	1.12 Number: place value addition and subtraction 1.13 Fractions with multiplication and division 1.14 Measurement Time capacity and volume 1.15 Geometry

	Everyday language for the passing of time (hours) And time language (days, tomorrow, yesterday, morning, afternoon, evening) and comparative language (quicker slower etc...) Introduce days of the week, months, and dates			Utilise everyday opportunities to develop the passing of time (hours and half hours)		
Science domain	Seasons How do seasons affect change? How do animals and plants adapt to the changing seasons?	Habitats What is a Habitat? What variation in habitats are there? How do animals adapt to their habitat?	Animal survival Moving for survival. Predators/prey food chains Sensing for survival avoid ways of being eaten/ finding prey	Describing Materials Testing waterproof/ wind and /strength What is the best material for a roof? CC	Plants Where do plants come from? What do they need to survive?	Seasons revisit Evaluation of the key changes that have happened over the changing seasons. Temperature and weather data analysis. Consider how they have had an impact on animals and plants
History		Toys- History of toys (within living memory) How have toys changed? Explore the History box CC	History (Beyond living memory)-Mary Anning Learn about a key female historical figure and her work as a palaeontologist CC			History (with a link to local area) Titanic Triumph or disaster? Looking at class structure and facilities on board CC Exploring the Titanic box
	All events to be added to History timeline to help begin to develop the concept of much longer periods. In relation to own lifetime, and the lifetime of people they know. Language to develop: Years, decades, centuries, early/mid/late century, ago					
Geography	MY School- Making a map of our school for visitors Adding information from a key to a map. Learning about human and physical features		UK what makes it so great? 4 countries and their capitals in the UK Maps – teach and link to Patron Saint days (David, George, and Patrick) CC	My Local Park – A place for all seasons? CC Investigate directional and compass language. Explore google maps of local area. Make and follow a simple map to test it for Mr Lost. Add information to the map including physical and human features. Improve the instructions for Mr Lost		World Maps Where is Pirate Pete in the world? Learn about continents and oceans. What is it like there? How could we travel there?
Art	Painting Learning how to colour mixing from primary colours to make secondary colours. Learning how to make tints of a colour. Researching key artist Pablo Picasso and create a self-portrait paint in the cubist style. Big draw Exploring senses in art CC		Observational drawing Animals - first thinking better thinking observational drawings. Using shading and texture skills to represent animal fur, feathers and scales CC		Textiles Explore famous British textile designers CC Vegetable printing For textile design for bag project	

DT		Design Design the decoration for a Christmas cake for your family.		Mechanisms Learning different mechanisms to make Easter cards for the purpose of a special message and for amusement. Design, plan, make		Structures STEM project design and make and test a lifeboat for the RNLI CC
RE	Harvest CC	Angels as special messengers Christmas Story CC	People Jesus met CC	Changing emotions Easter story CC	Guru Nanak- Remembering CC	Special Places CC
PE	Archery Gym –balances apparatus	Curling Dance – Nutcracker as different toys	Games - Ball skills Dance – Frozen	Games – invasion and ball skills Multi-skills - Agility, balance and	Games –Hockey skills Dance – Country dancing	Games – racquet skills Athletics – running, throwing, and jumping
Computing (Purple Mash)	Purple mash Online safety CC (4 sessions)	Purple mash 1.9 Technology outside of school (2 sessions) 1.2- Grouping and sorting (2 sessions)	Purple mash 1.3- Pictograms (3 sessions) 1.4 Lego builders (3 sessions)	Purple mash 1.1 Maze explorers (3 sessions) Animated stories (5 sessions)	Purple mash 1.2 Coding (7 sessions... may run into next half term)	Purple mash 1.8 Spreadsheets (3 sessions)
Music	Charanga Hey You Old school hip hop and rap Learning about pulse rhythm and pitch	Charanga Rhythm in the way we walk (reggae)and Banana rap (hip hop) Learning about pulse rhythm and pitch Christmas performance CC	Charanga In the groove Same song used to learn different styles of music (Blues, Baroque, Latin, Bhangra, Folk, and funk) Learning about pulse rhythm and pitch	Charanga Round and round Learning focused around one song (Bossa Nova Latin Style) Learning about pulse rhythm and pitch	Charanga Your imagination Listen and appraise. Improvisation games	Charanga Reflect, rewind and replay. Listen and appraise. Improvisation games Compose tools
PSHE (Jigsaw)	Being me in my world Who am I and how do I fit? CC	Celebrating difference Respect for similarity and difference. Anti-bullying being unique CC	Dreams and goals Aspirations, how to achieve goals and understanding their emotions that go with this CC	Healthy me Being and keeping safe and healthy CC	Relationships Building positive, healthy relationships CC	Changing me Coping positively with change CC
Forest & STEM	Exploring the chosen habitat for longitudinal study Gruffalo visit CC	National STEM week Data collection for Habitats and micro habitats Seasons - Autumn changes	STEM how to get the dinosaur out of the block of ice CC Animal survival Seasons - Winter changes	STEM testing materials against rain and wind CC Geography compass points CC Spring scavenger hunt Seasons - Spring changes	Seasons - Summer changes	STEM project design and make a lifeboat for the RNLI CC